



# Conntrack-tools: connection tracking userspace tools

Pablo Neira Ayuso

<[pablo@netfilter.org](mailto:pablo@netfilter.org)> Netfilter Project





# conntrack-tools:status



- Two programs (blame me the very similar for the name!):
  - conntrack: command line interface, it is a replacement of `/proc/net/nf_conntrack`.
  - conntrackd: daemon to handle state synchronization (to enable highly available stateful firewalls).
- Last release: 0.9.7. 31<sup>th</sup> May, 2008.
- Next release: next week :)
  - New features and improvements
  - Tons of bugfixes
  - New documentation: the conntrack-tools HOW-TO (<http://dune.lsi.us.es/~pablo/conntrack-tools.html>)



# conntrack CLI



- Similar syntax than iptables (so it's not that user friendly). Once we have nftables, it would be nice to use a similar syntax.
- Features:
  - List the current state table (in /proc-compatible and XML)
  - Filtering options: No need to use grep.
  - Flexible updates and deletion.
  - Event listening.



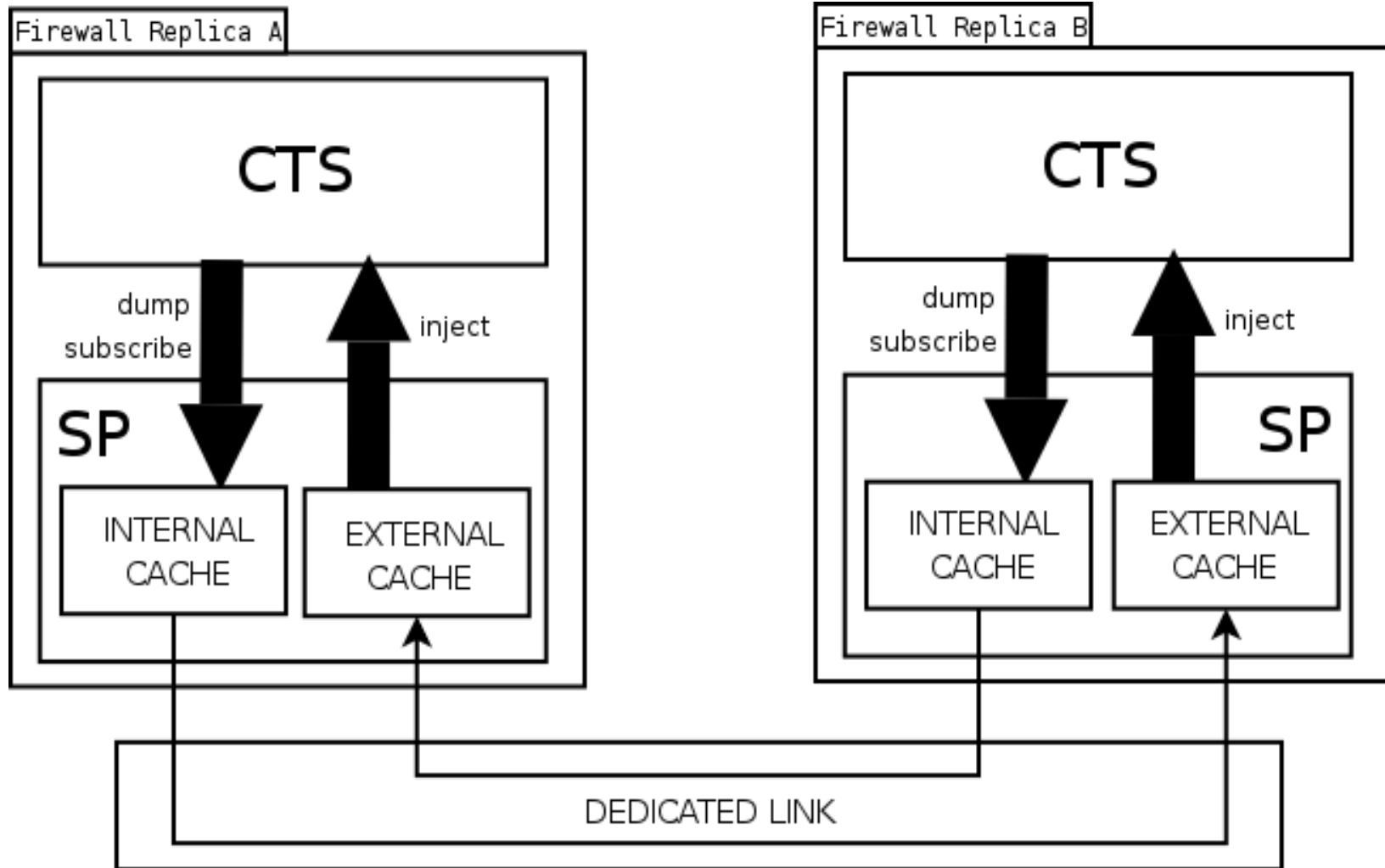
# contrackd: the daemon



- The daemon can be used as:
  - a simple flow-based statistics collector.
  - state table synchronizer: it propagates asynchronously the state-changes between stateful firewall replicas to achieve high availability.
    - Currently only Primary-Backup supported, but the architecture allows multiprimary.
    - TLV-based message format: around 76-100 bytes per message.
    - Message batching.



# conntrackd: design





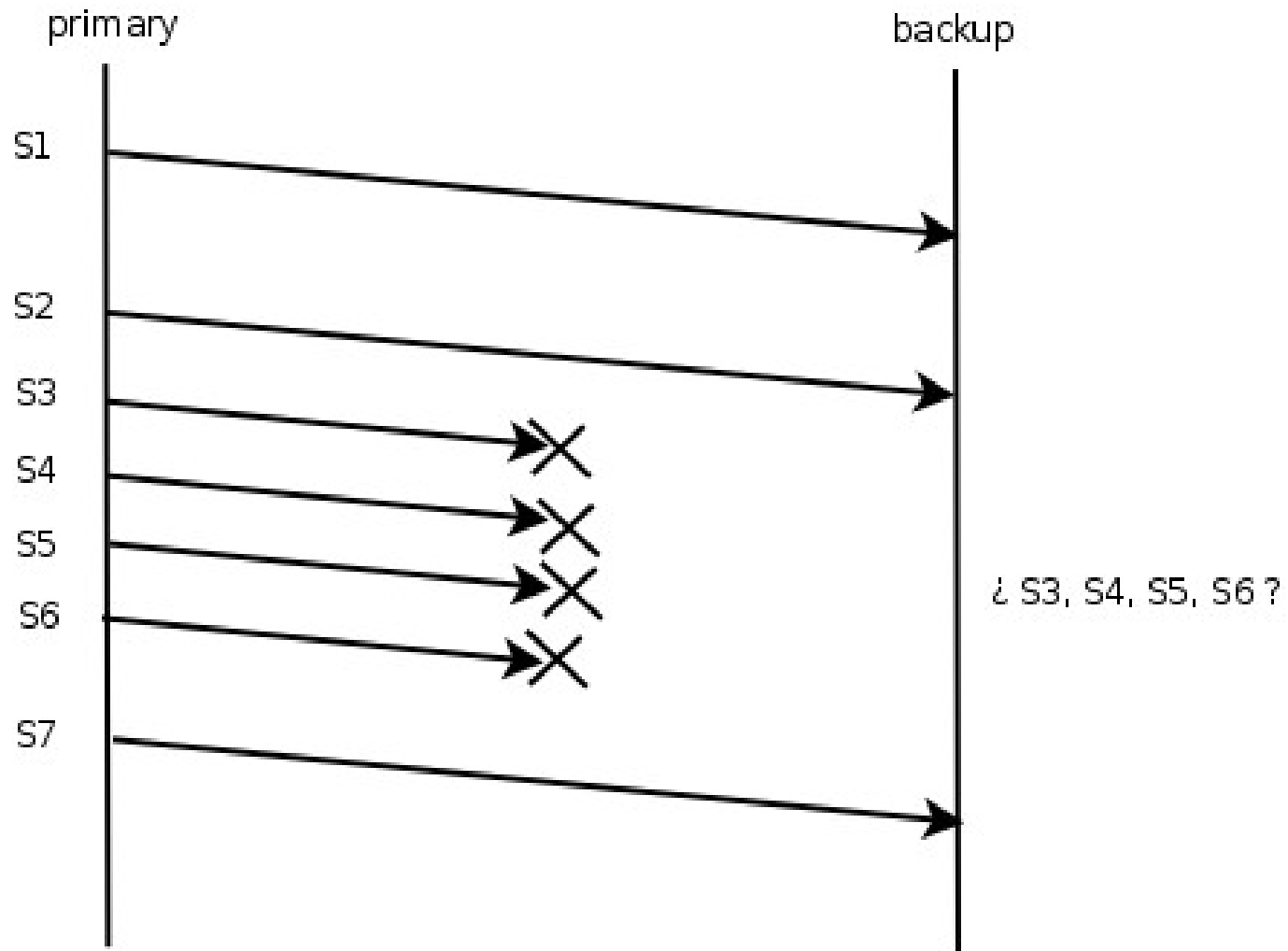
# Replication protocols



- Asynchronous replication based on multicast. Three approaches – as for now:
  - **NOTRACK**: like pfsync, a best effort protocol, no sequence tracking at all.
  - **ALARM**: Every N seconds a state message is sent (spamming but resolve well inconsistencies between nodes).
  - **FT-FW**: Reliable protocol (with sequence tracking). Still experimental but a lot of progress on the way.

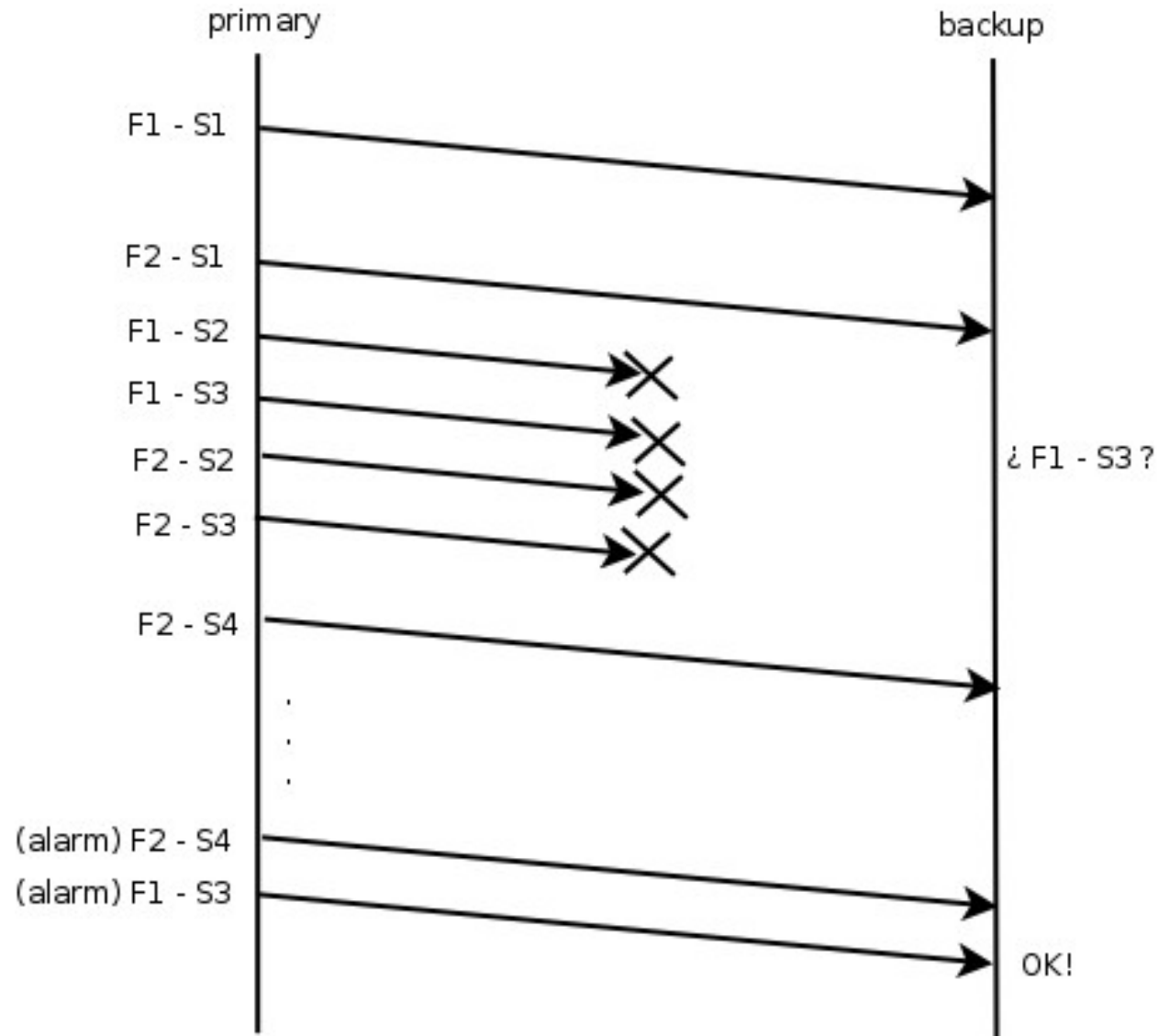


# NOTRACK





# ALARM









# Changes: from previous NFWS



- What was pending and it has been done this year:
  - Support for netfilter kernel-space filtering based on BSF since 2.6.25.
    - You may only replicate only TCP Established state to reduce the CPU consumption (a normal HTTP connection requires 6 messages).
  - No need to disable TCP window tracking since 2.6.22.
  - IPv6 support (needs more testing)
  - Natively support for related conntracks
  - NAT sequence adjustment
  - Improved netlink overrun handling
  - Documentation :-)



# TODO



- What needs to be done:
  - Redundant dedicated link
  - **Multiprimary support (hash-based load sharing)**, some target similar to CLUSTERIP with changes.
    - Logic: If a packet arrives.
      - Should I handle this?  $\text{hash}(\text{src}) \% \text{localnum}$
    - Using a hub:
      - Use the same virtual MAC for all nodes: VRRP MAC.
    - Using a switch:
      - Use multicast link layer (RFC1122 violation), use arptables.
  - TIPC